**PROJECT POSTMORTEM SUBMISSION FRIDAY 4TH MAY 2018**

Once you have made your final presentation WE NEED YOU TO SUBMIT THE FOLLOWING COMPONENTS UPLOADED TO A SEPERATELY LABELLED GITHUB FOLDER

* A SINGLE PAGE OF A4 (MAXIMUM) WHICH LISTS THE OVERVIEW OF THE ASSETS YOU HAVE PRODUCED FOR THE PROJECT, WHETHER THEY HAVE MADE IT INTO THE FINAL GAME OR NOT.
* A COMPLETED REVIEW OF THE PROJECT **USING THE TEMPLATE PROVIDED BELOW**. PLEASE REMEMBER THAT THE MORE DETAIL YOU ADD TO THIS COMPONENT THE EASIER IT IS FOR US TO JUDGE YOUR WORK. SO AVOID SINGLE LINES OF TEXT. **EXPLAIN WHAT YOU MEAN**.

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| **STUDENT NAME** | Ryan Manthorp |
| **PROJECT NAME** | Fish With Friends |
| What do you think went well on the project? | The final outcome of the game was successful. Although we was a team of just 2 members we worked efficiently together. |
| What do you think needed improvement on the project? | I feel that communication was slacking a bit with this project as me and my other member would often tell eachother what to do verbally. |
| What do you think of your own contribution to the project? | I was the only coder on the project so just like my group project I had a lot of responsibility so it was down to me to code the entire game. |
| **OVERVIEW** |  |
| **Thinking about the project you have worked on this year, what are the important lessons that you will take away from the experience for your next group project?** | As with every group project I have done I have learnt something new each time and this time I have learnt to work well under pressure as for the first time in any group I have been in we had a member leave that added pressure to my role. |